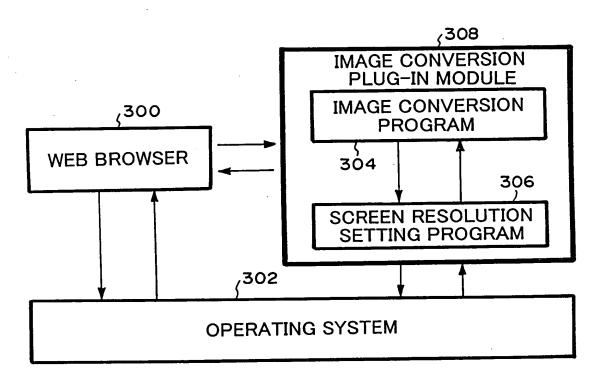
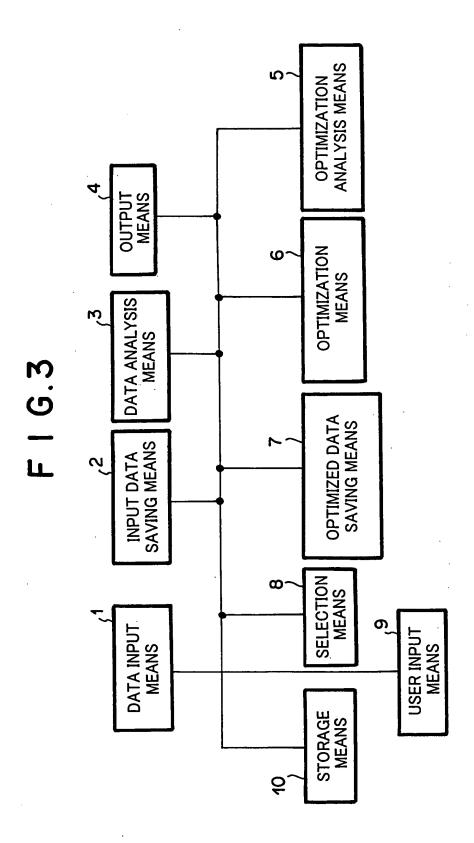
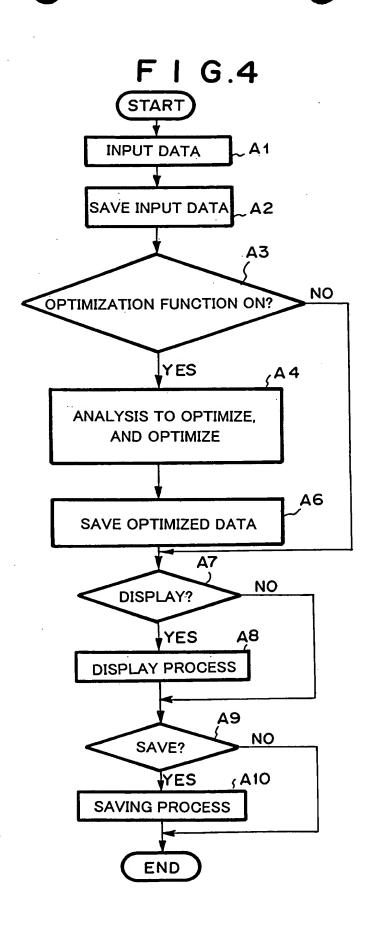
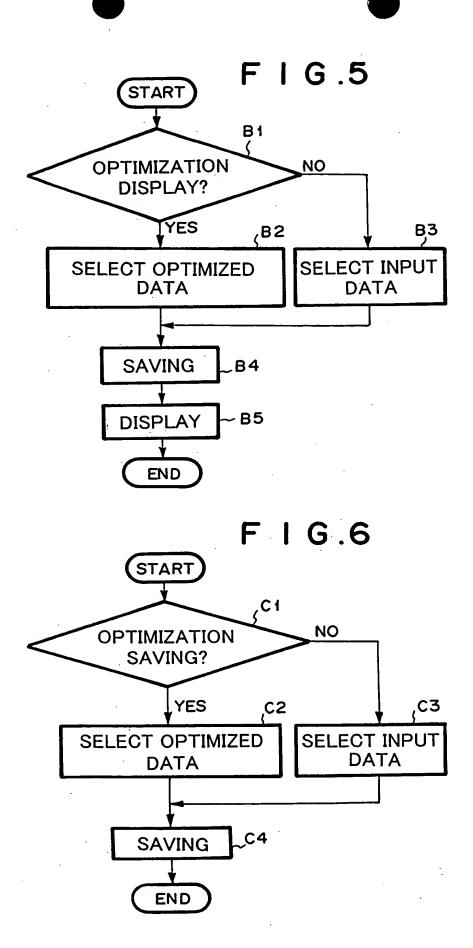
FIG.1 (PRIOR ART) 130 ×103 ,105 LINK INTERPRETER **GRAPHICAL** 132 USER INTERFACE **AUTOMATIC** INFORMATION **EXTRACTOR** 107 QUERY **INTERPRETER** 109 CLASSIC KNOWLEDGE EXPRESSION SYSTEM -111 DOMAIN MODEL 101 113, ,115 **INFORMATION SOURCE** WORLDVIEW **DESCRIPTION** (117 SYSTEM/NETWORK VIEW ,119 GENERATE AND EXECUTE ACCESS SCHEME ,121(1) 121(n) (121(0))INFORMATION **INFORMATION** INFORMATION **ACCESS** ACCESS **ACCESS PROTOCOL PROTOCOL PROTOCOL** INTERFACE **INTERFACE INTERFACE** ₍123 LOCAL AND NETWORK BASE INFORMATION SOURCE

F I G.2
(PRIOR ART)









F | G.7

USE OF OPTIMIZATION FUNCTION

ON
OFF

USE FOR DISPLAY
OFF

ON
OFF

ON
OFF

ceath. The cale

F | G.8

OPTIMIZATION ANALYSIS CONTENTS	METHOD AND PROCESS NUMBERS
1. PLURAL OBJECTS SUPERIMPOSE, DISPLAY TIMES FOR OTHER OBJECTS ARE COMPLETELY INCLUDED WITHIN A DISPLAY TIME FOR THE UPPER MOST OBJECT, A SIZE OF THE UPPER MOST OBJECT, A SIZE OF THE UPPER AND THE UPPER MOST OBJECT HIDES OTHER OBJECTS. AND THE UPPER MOST OBJECT HIDES OTHER OBJECTS EVEN CONSIDERING DISPLAY LOCATIONS	
1-1. THE UPPER MOST OBJECT IS NOT TRANSPARENT NOR TRANSLUCENT	PROCESS 1 FOR OTHER OBJECTS
1–2. IF THE UPPER MOST OBJECT IS TRANSPARENT OR TRANSLUCENT, THEN REMOVING THE UPPER MOST OBJECT AND ANALYZING THE ANALYSIS CONTENTS 1 FOR THE REMAINING PLURAL OBJECTS	
2. PLURAL OBJECTS SUPERIMPOSE IN TIME AND SPATIALLY, AND THE UPPER MOST OBJECT IS TRANSPARENT OR TRANSLUCENT	
2-1. A MOTION PICTURE IS CONTAINED	PROCESS 2 FOR ALL OBJECTS OVER THE ENTIRE SUPERIMPOSING TIME
2-2. NO MOTION PICTURE IS CONTAINED	PROCESS 3 FOR ALL OBJECTS OVER THE ENTIRE SUPERIMPOSING TIME
N. A DISPLAY TIME FOR AN OBJECT IS SET COMPLETELY EXCESSIVE THE WHOLE DISPLAY TIME RANGE	PROCESS 1 FOR THAT OBJECT

F | G.9

MAKING OVER A STILL PICTURE CONSISTING OF PLURAL MAKING OVER A MOTION PICTURE CONSISTING OF PLURAL SUPERIMPOSED OBJECTS INTO A NEW MOTION PICTURE SUPERIMPOSED OBJECTS INTO A NEW STILL PICTURE **OPTIMIZATION PROCESS CONTENTS** DELETING OBJECT CONTENTS N PROCESS NUMBERS PROCESS N PROCESS 2 PROCESS 3 PROCESS 1

F | G.10

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<STILL PICTURE FILE AAA, DISPLAY FROM 5 MIN. TO 10 MIN., COORDINATES (10,

10), SIZE 20×30 , PRIORITY 2

<TEXT FILE BBB, DISPLAY FROM 7 MIN. TO 9 MIN., COORDINATES (10, 10), SIZE

10 × 10, PRIORITY 3>

<MOTION PICTURE FILE CCC, DISPLAY FROM 5 MIN. TO 10 MIN., COORDINATES</p>

(10, 10), SIZE 20×40 , PRIORITY 1, TRANSLUCENT>

<MOTION PICTURE FILE DDD, DISPLAY FROM 15 MIN. TO 20 MIN., COORDINATES</p>

(0, 0), SIZE 10×10 , PRIORITY 1 > 1

KEND OF DATA

F G 11

<u>6</u>

< MOTION PICTURE FILE XXX, DISPLAY FROM 5 MIN. TO 10 MIN., COORDINATES (10, 10), SIZE 20 imes 40, PRIORITY 1>**START OF DATA**

KEND OF DATA

